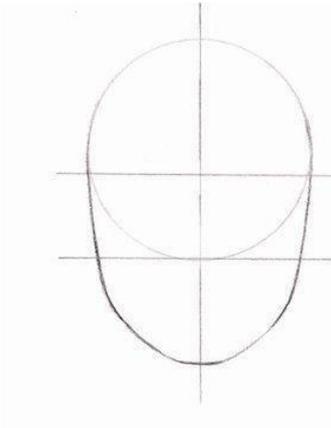
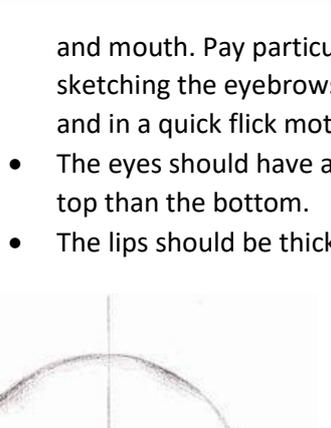


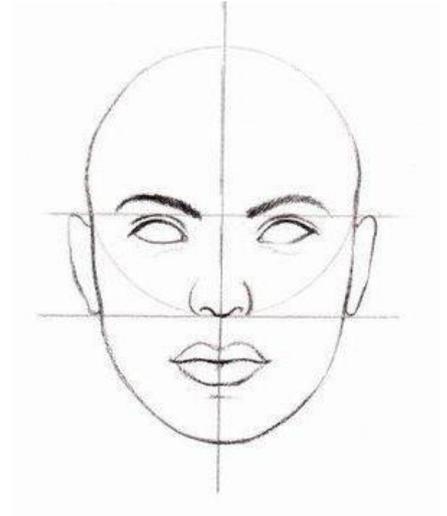
## Sketching faces...



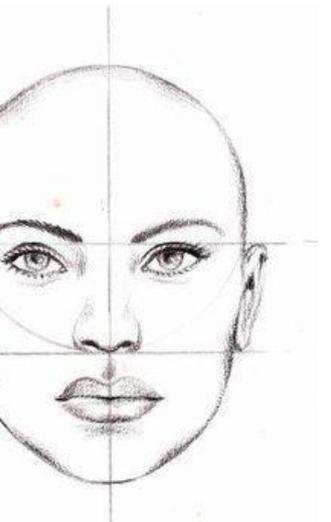
- Step one sketch lightly the type of face shape that you want to use as a base for your portrait.
- Then lightly sketch a cross from the top to the bottom then across the shape.



- Next sketch in the eyes, nose and mouth. Pay particular attention to there shapes. When sketching the eyebrows sketch in a vertical line with a bend and in a quick flick motion.
- The eyes should have a rugby ball type shape that is longer on top than the bottom.
- The lips should be thicker on the bottom than the top.

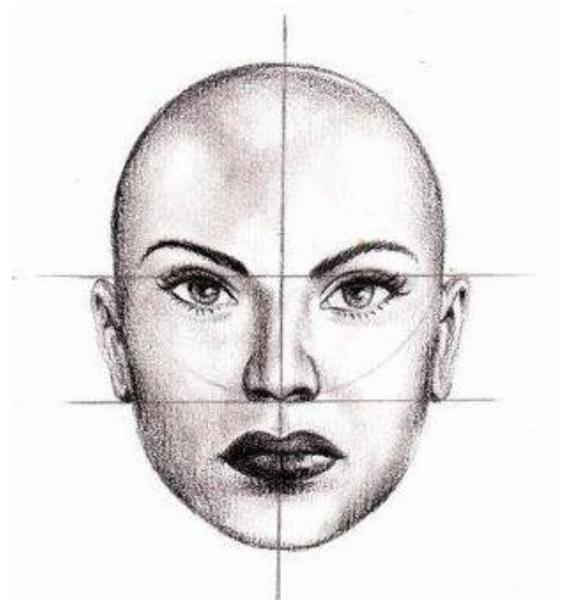


### Shading and shadow



- Eyes. Eyes are built up of three sections. The black (pupil) colour (iris) black outline and finally a small white dot where the light reflection would be hitting off.
- Shading will be darker round the base of the nose/ lips.

Finally shade and tone your sketch as appropriate using ideally a blending stick to blend with.



# Women

## Faces Types



● round



◆ diamond



♥ heart



▲ triangle



● oval



■ rectangle



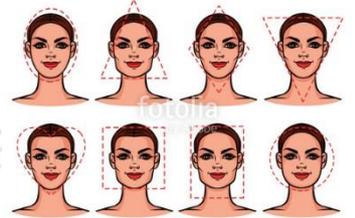
▼ triangle



■ square



■ oblong



#143567024

# Men



**SQUARE**



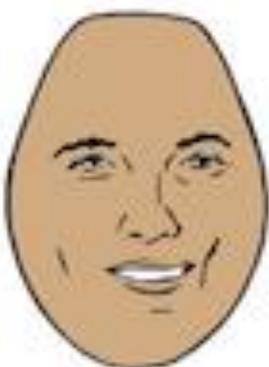
**ROUND**



**TRIANGULAR**



**OBLONG**



**PEAR**



**OVAL**



**DIAMOND**



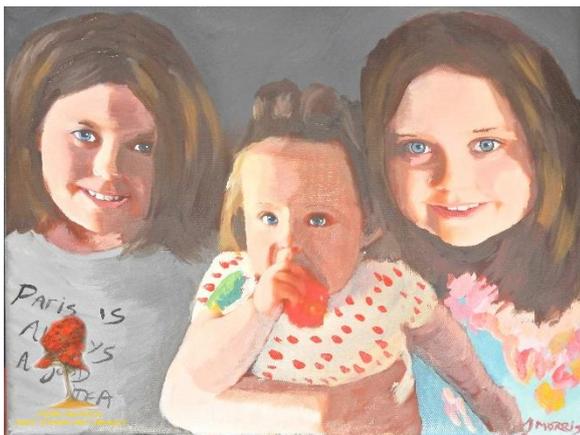
**HEART**

## Painting portraits

Painting portraits uses similar base techniques as sketching portraits.

- Firstly, you need to lay out a design either in your mind or on a surface of what you want your portrait to look like. The cross technique that we looked at in the sketching page will help with this.

Pay close attention to the angle and shape of the head.



- Secondly Sketch or paint lightly where the nose, eyes, mouth etc to be.

Once you have these and you are happy with them begin mixing the skin tones.

This is a fine balance of white, yellow ochre, reds and blues and will vary from face to face, tone, skin, gender, ethnicity etc. continue blending the colours, adding shade and tone as you go until you are

happy with the result.

## *Eyes*

- Eyes. Eyes are built up of three sections. The black (pupil) colour (iris) black outline and finally a small white dot where the light reflection would be hitting off.

